

## PX3143 Assignment #3 — Non-linear Elliptic Equations

Produce a code to perform the following exercises. Include sufficient documentation in the code. Hand in the code, plus a text that includes figures and explanations that address the questions below, **everything in a single, readable, document**. It should be clear from the write-up what you have done, and what you have concluded. The maximum marks for each question is given in square brackets.

**This assignment is worth 30% of the total mark for the module.** You may work individually, or in groups of two or three – but no more! If you are working in a group, there should be one code and write-up for the group, with the student numbers of all group members on both the code and the write-up, and each member should submit it to Learning Central.

Each group must write its own code. Copied codes (even with small changes) will be considered as plagiarism.

**The assignment has to be submitted by 5pm, Wednesday the 9th of December.**

The aim is to solve the following non-linear elliptic differential equation

$$u'' + \alpha e^{-\sigma x^2} - u^3 = 0, \quad (1)$$

on the range  $-1 \leq x \leq 1$  with  $\alpha = 500$  and  $\sigma = 100$ .

1. Write a function to create the finite-difference approximation of the 2<sup>nd</sup> derivative operator matrix for a staggered grid. Given the inputs  $N$  (the size of the matrix) and  $\delta x$  (the grid spacing), the function should return the tridiagonal matrix in the form of three arrays  $(a,b,c)$ . Include the Neumann boundary conditions  $u'(-1) = u'(1) = 0$  by modifying specific elements of  $b$  as was done in week 9. [3]
2. Write a function to evaluate the matrix-vector product when the matrix is tridiagonal and given in  $(a,b,c)$  form. For an input vector  $\mathbf{u}$ , the function should return the vector  $\mathbf{v}$  where

$$\begin{aligned} v_1 &= b_1 u_1 + c_1 u_2, \\ v_i &= a_i u_{i-1} + b_i u_i + c_i u_{i+1} \quad (\text{for } i = 2, 3, \dots, N-1), \\ v_N &= a_N u_{N-1} + b_N u_N. \end{aligned} \quad (2)$$

[3]

3. Make a function to evaluate the LHS of the elliptic differential equation. Given an array of spatial points,  $\mathbf{x}$ , and an approximation of the solution,  $\mathbf{u}$ , the function should return the array  $\mathbf{F}$ , where

$$\mathbf{F}_i = (D^{(2)}\mathbf{u})_i + \alpha e^{-\sigma x_i^2} - u_i^3. \quad (3)$$

Here,  $D^{(2)}$  is the 2<sup>nd</sup> derivative operator from part 1. The matrix-vector product  $(D^{(2)}\mathbf{u})$  can be evaluated using the function from step 2. [4]

4. Make a function to evaluate the derivative of the LHS of the elliptic differential equation with respect to  $u$ . Given an array of spatial points,  $\mathbf{x}$ , and an approximation of the solution,  $\mathbf{u}$ , the function should compute the matrix  $A$  in  $(a,b,c)$  form where  $A_{i,j} = \partial F_i / \partial u_j$ . See the lecture notes if you are unsure how to do this. [4]
5. Make a function to implement the tridiagonal matrix algorithm to solve the linear system  $A\mathbf{x} = \mathbf{u}$  for  $\mathbf{x}$  where the input matrix  $A$  is given in  $(a,b,c)$  form. This can be done in the same way as was done in weeks 8 and 9 for linear elliptic equations. [4]
6. With the above steps in place, iteratively solve the linearized version of the non-linear elliptic equation as follows. This should be done inside a function that takes the positions of left and right boundaries, the number of spatial points and the tolerance for the required accuracy,  $\varepsilon$  as inputs. Initialize the solver by making a staggered array ( $\mathbf{x}$ ) of  $N$  points evenly spaced between the boundaries. Make an initial guess for the solution. This can simply be  $\mathbf{u}_{\text{guess}} = \{1, 1, 1, \dots, 1\}$ . Next, perform the following steps within a *for*-loop:

- (a) Evaluate the array  $\mathbf{F}$  using the function from step 3 with  $\mathbf{x}$  and  $\mathbf{u}_{\text{guess}}$  as inputs.
- (b) Evaluate the matrix  $\mathbf{A}$  in  $(a, b, c)$  form using the function from step 4 with  $\mathbf{x}$  and  $\mathbf{u}_{\text{guess}}$  as inputs.
- (c) Using the tridiagonal matrix algorithm from step 5, solve  $\mathbf{A}\mathbf{d} = \mathbf{F}$  for  $\mathbf{d}$ .
- (d) Update the solution:  $\mathbf{u}_{\text{guess}} \rightarrow \mathbf{u}_{\text{guess}} - \mathbf{d}$ .
- (e) Calculate the difference  $\delta = \sqrt{d_1^2 + d_2^2 + \dots + d_N^2}$ .
- (f) If  $\delta < \varepsilon$  then return  $\mathbf{x}$ ,  $\mathbf{u}_{\text{guess}}$  and the values of  $\delta$  from each iteration. Otherwise, repeat steps (a)-(f). You need to set a maximum number of iterations (20 should be sufficient) in case of the event that the algorithm diverges. [6]

7. Run your code using  $\varepsilon = 10^{-10}$  and boundaries at  $x_a = -1$  and  $x_b = 1$ . Generate three solutions using  $N = 40, 80$  and  $160$  and verify 2<sup>nd</sup> order convergence. Plot each solution against  $x$ . Also, plot the values of  $\delta$  against iteration number on a log-scale for each solution. [4]
8. Generate another solution with  $N = 160$ ,  $\varepsilon = 10^{-20}$  and use 20 as the maximum number of iterations. Again, plot the values of  $\delta$  on a log-scale. Describe and **explain** your findings. [2]