

```
import caurina.transitions.*;
import caurina.transitions.properties.*;
DisplayShortcuts.init();

conbut.addEventListener(MouseEvent.ROLL_OVER, conbut_ROLLOVER);

function conbut_ROLLOVER(e:MouseEvent):void
{
    Tweener.addTween(contact_1, {_frame:10, time:0.2, transition:"linear"});
    var over:Over = new Over();
    over.play();
}

conbut.addEventListener(MouseEvent.ROLL_OUT, conbut_ROLLOUT);

function conbut_ROLLOUT(e:MouseEvent):void
{
    Tweener.addTween(contact_1, {_frame:0, time:0.5, transition:"linear"});
}

newxbut.addEventListener(MouseEvent.ROLL_OVER, newxbut_ROLLOVER);

function newxbut_ROLLOVER(e:MouseEvent):void
{
    Tweener.addTween(newxs, {_frame:10, time:0.2, transition:"linear"});
    var over:Over = new Over();
    over.play();
}

newxbut.addEventListener(MouseEvent.ROLL_OUT, newxbut_ROLLOUT);

function newxbut_ROLLOUT(e:MouseEvent):void
```

```

{

Tweener.addTween(newsx, {_frame:0, time:0.5, transition:"linear"});}

gall.addEventListener(MouseEvent.ROLL_OVER, gall_ROLLOVER);

function gall_ROLLOVER(e:MouseEvent):void

{

Tweener.addTween(gal, {_frame:29, time:0.2, transition:"linear"}); 

var over:Over = new Over();

over.play();}

gall.addEventListener(MouseEvent.ROLL_OUT, gall_ROLLOUT);

function gall_ROLLOUT(e:MouseEvent):void

{

Tweener.addTween(gal, {_frame:0, time:0.5, transition:"linear"});}

newxbut.addEventListener(MouseEvent.CLICK, fl_ClickToGoToAndPlayFromFrame_27);

function fl_ClickToGoToAndPlayFromFrame_27(event:MouseEvent):void

{

gotoAndPlay("news..");

}

gall.addEventListener(MouseEvent.CLICK, fl_ClickToGoToAndPlayFromFrame_28);

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```
function fl_ClickToGoToAndPlayFromFrame_28(event:MouseEvent):void
{
    gotoAndPlay("gallery..");
}

conbut.addEventListener(MouseEvent.CLICK, fl_ClickToGoToAndPlayFromFrame_29);

function fl_ClickToGoToAndPlayFromFrame_29(event:MouseEvent):void
{
    gotoAndPlay("contact..");
}
```