

$$\frac{\partial R}{\partial a_1} = 0, \frac{\partial R}{\partial a_2} = 0, \frac{\partial R}{\partial a_3} = 0, \frac{\partial R}{\partial a_4} = 0 \quad (4.44)$$

Equations (4.44) can be written as follows

$$\begin{aligned} 2 - \alpha_1 - \alpha_2 &= 0 \\ -\alpha_1 r_1 - \alpha_2 r_2 &= 0 \\ \frac{2}{3} - \alpha_1 r_1^2 - \alpha_2 r_2^2 &= 0 \\ -\alpha_1 r_1^3 - \alpha_2 r_2^3 &= 0 \end{aligned} \quad (4.45)$$

Solving the previous set of equations gives

$$\alpha_1 = 1, \alpha_2 = 1, r_1 = -1/\sqrt{3} = -0.5773502692 \text{ and } r_2 = 1/\sqrt{3} = 0.5773502692.$$

The same procedure can be followed to calculate  $\alpha_1, \alpha_2, \dots, \alpha_n$  and  $r_1, r_2, \dots, r_n$  for any value of  $n$ . These values are calculated and shown in the table below for values of  $n = 1, 2, 3, 4$ .

For two-dimensional coordinates, numerical integrations are calculated using the following expression

$$\int_{-1}^1 \int_{-1}^1 f(r, s) dr ds = \sum_{i=1}^n \sum_{j=1}^n \alpha_i \alpha_j f(r_i, s_j) \quad (4.46)$$

where the weight values and sampling points are shown in Table 2 and Figure 8 below.

### Example 3

Calculate the following integration using the Gauss-Legendre numerical integration

$$I = \int_{-1}^1 \int_{-1}^1 r^2 e^s dr ds$$

From equation (4.46) and using the values in Table 2 and Figure 8 below

$$I = \int_{-1}^1 \int_{-1}^1 r^2 e^s dr ds = \sum_{i=1}^2 \sum_{j=1}^2 \alpha_i \alpha_j r_i^2 e^{s_j}$$

$$I = \alpha_1 \alpha_1 r_1^2 e^{s_1} + \alpha_1 \alpha_2 r_1^2 e^{s_2} + \alpha_2 \alpha_1 r_2^2 e^{s_1} + \alpha_2 \alpha_2 r_2^2 e^{s_2}$$

$$I = (-0.577350)^2 e^{(-0.577350)} + (-0.577350)^2 e^{(0.577350)} \\ + (0.577350)^2 e^{(-0.577350)} + (0.577350)^2 e^{(0.577350)} = 1.562$$

The exact integration gives  $I=1.567$ .

Table2: Sampling points and weights in Gauss-Legendre numerical integration (interval -1 to +1). (Reference: Bathe, Finite Element Procedures, Prentice Hall)

$n$	$r_i$	$\alpha_i$
1	0.0000000000	2.0000000000
2	$\pm 0.5773502692$	1.0000000000
3	$\pm 0.7745966692$	0.5555555556
	0.0000000000	0.8888888889
4	$\pm 0.8611363116$	0.3478548451
	$\pm 0.3399810435$	0.6521451548

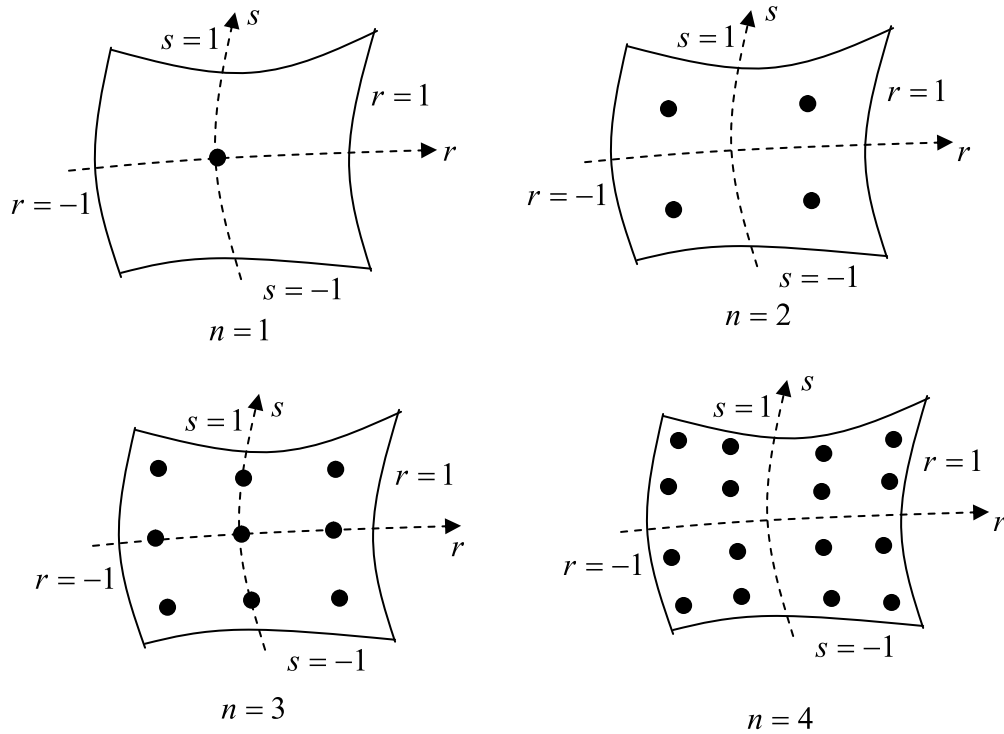


Figure 8: Positions of sampling points for Gauss-Legendre numerical integration for a 2D Element