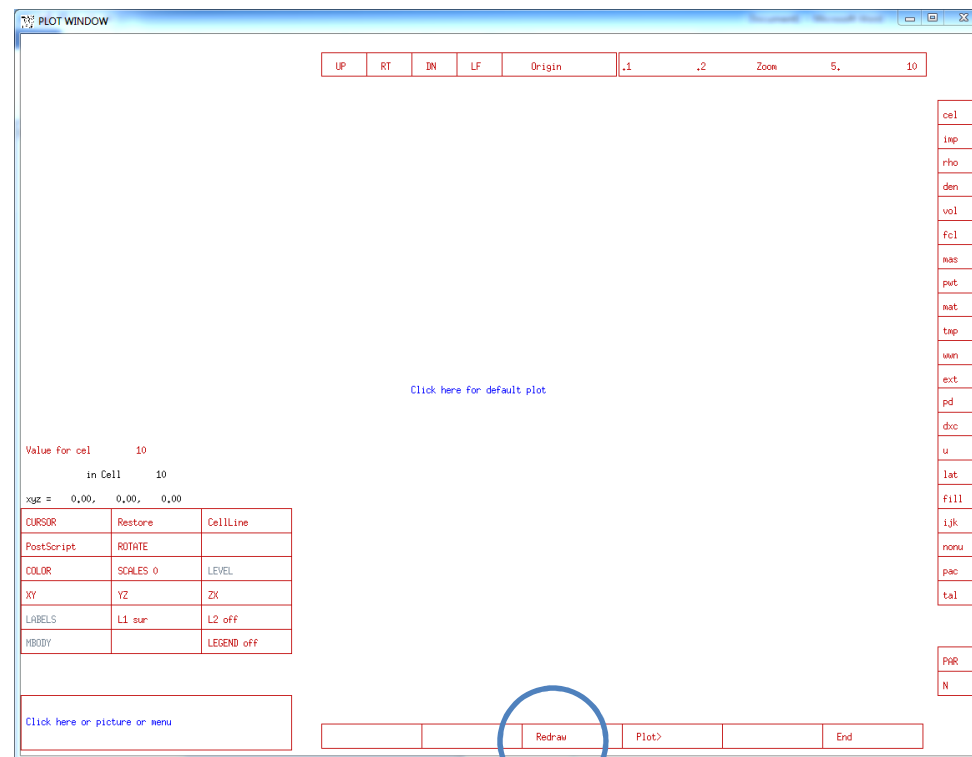


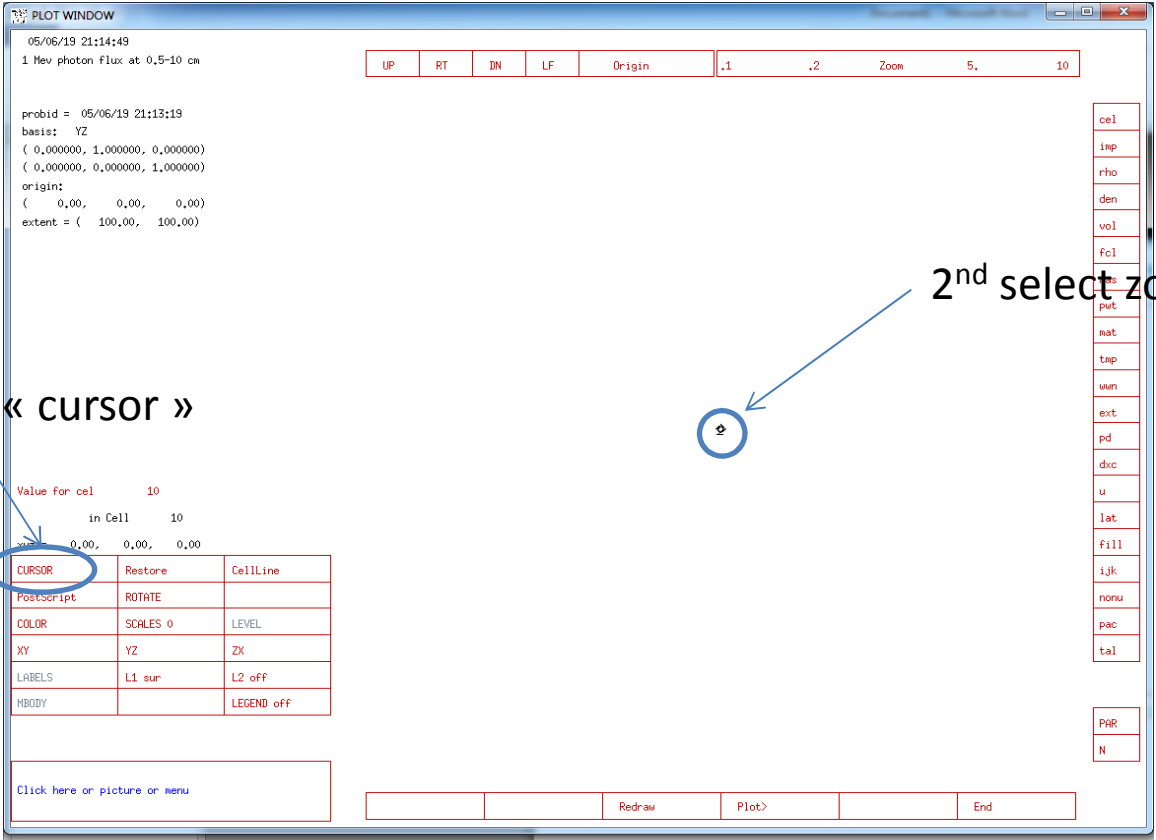
Mesh tally representation

PSRB19121

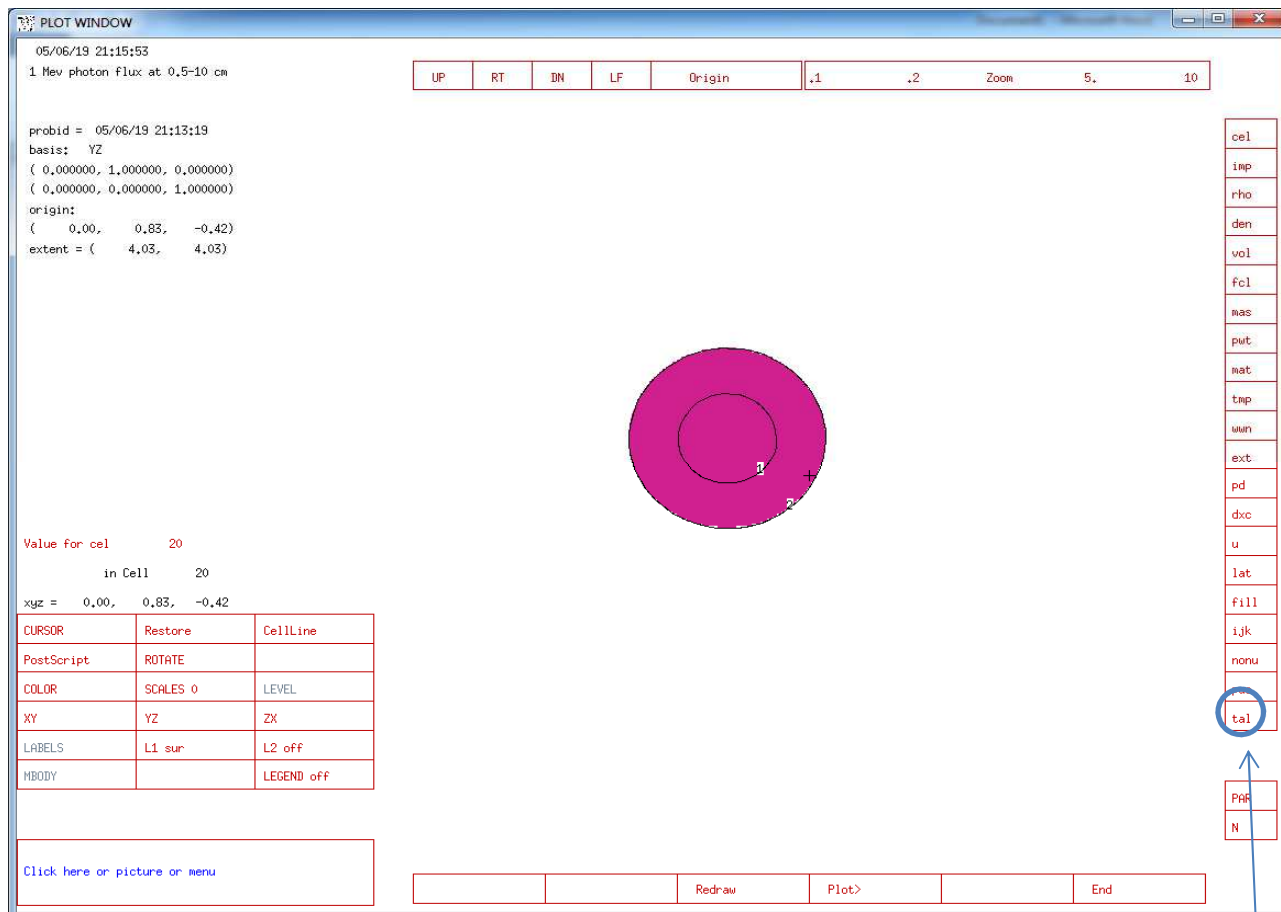


Click on « redraw »

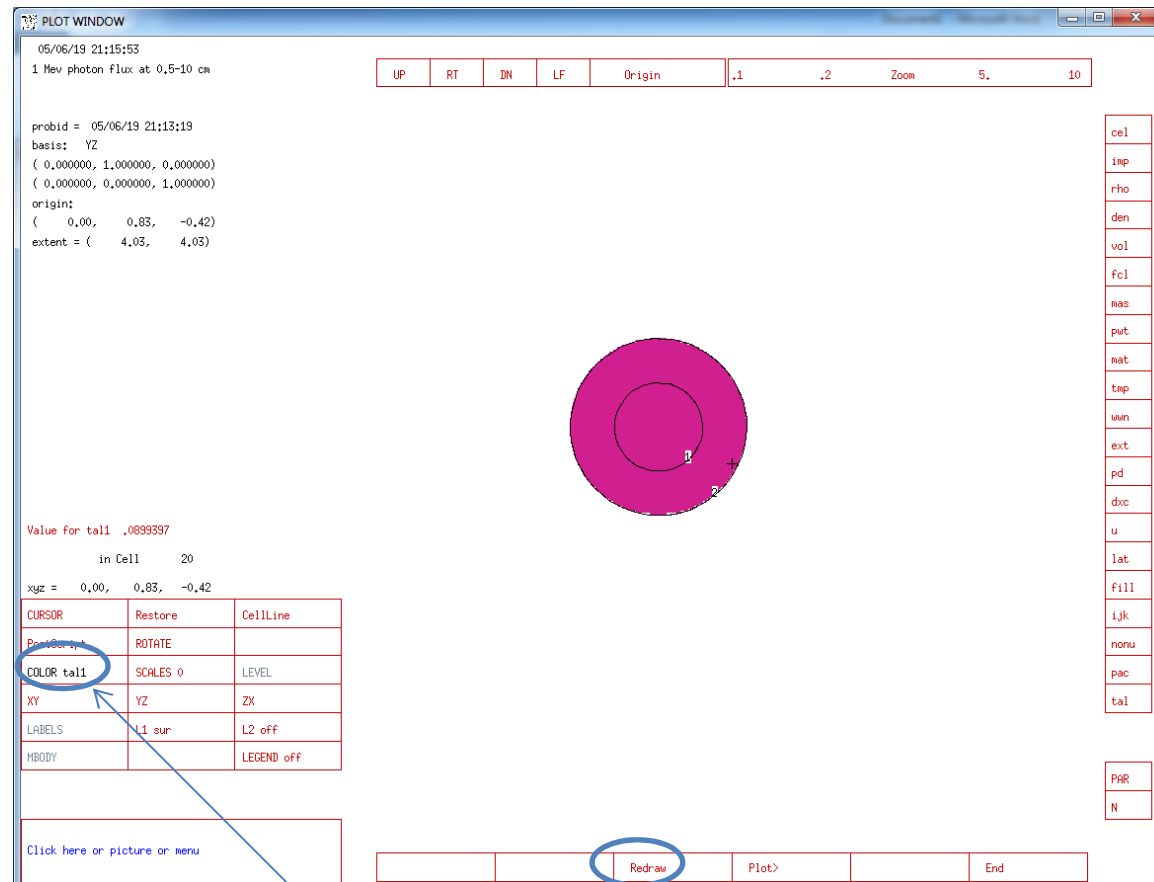
First click on « cursor »



2nd select zone with mouse

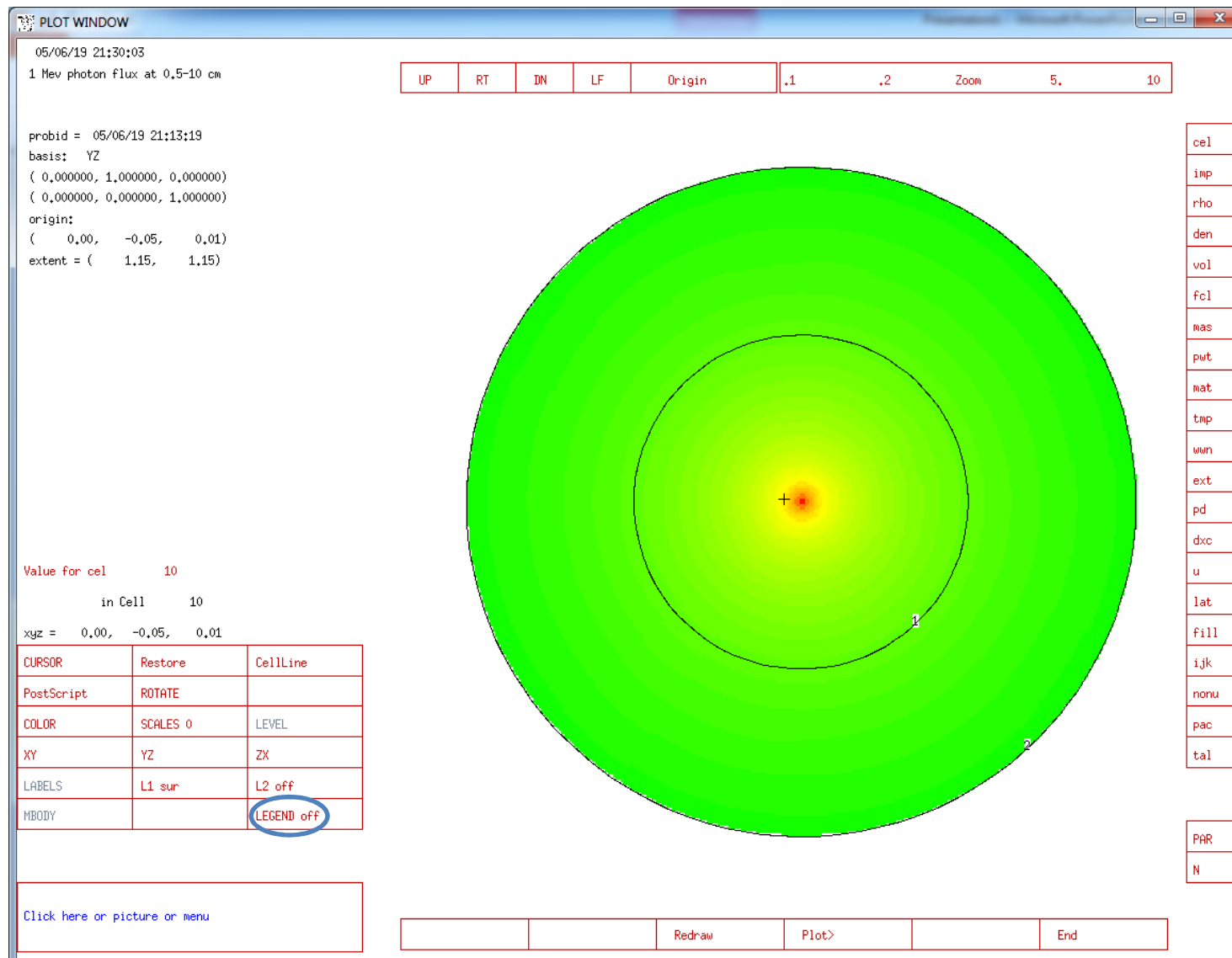


Click on « tal »



1st Click on « color » twice (you must have « COLOR tal1 »

2nd click on redraw



Click on « legend off » to obtain « legend on »

el miraculous

